



Year 6 Curriculum Map

For each area of the curriculum, please note down what you intend to cover, including any specific skills eg: painting in Art.

Make sure it is clear which topics you are reusing from last year and which are **new**.

<u>Subject</u>	<u>Autumn 1</u>	<u>Autumn 2</u>	<u>Spring 1</u>	<u>Spring 2</u>	<u>Summer 1</u>	<u>Summer 2</u>
Topics & Trips	Crime and Punishment World War 2 (possibly)					
English	Description - Holes Louis Sachar- using talk for writing The Arrival- Shaun Tan- using Talk for writing	Lion, Witch and the wardrobe- autobiography, poetry, diary				
Class Texts to support English	class novels LH- Skelling LR- The Sheep Pig leading on to Letters from the Lighthouse (WW2 link)					
Maths	White Rose Scheme of Work/ Abacus maths / target maths Number - place value Addition and subtraction	TBC by set teacher				
Science	Light- see science bug In this unit children will learn about how light travels and that we see things because light travels from light sources to our eyes, or from light	Changing circuits- see science bug In this unit children will work towards answering the Quest question, 'How can we fix a broken score board?' They will recognise and use				

	<p>sources to objects and then to our eyes. They will learn that shiny or reflective surfaces alter the direction in which light travels. Children will have the opportunity to solve problems related to everyday life about how light travels and how we see. Children will also investigate and explain the shapes of shadows, and relate this to light travelling in straight lines.</p> <p>Working scientifically, children will have the opportunity to plan and carry out an investigation in the context of finding a reflective material for children's clothing. They will have the opportunity to use light sensors and data logging equipment to measure and record their observations and they will write a report detailing what they have concluded.</p> <p>There will be additional opportunities for children during this unit- cross curr links to History</p>	<p>accepted scientific symbols in circuit diagrams. They will learn that altering the brightness of bulbs and the volume of a buzzer can be achieved in different ways, including changing the number of components, battery voltage, or the properties of the wires in the circuits. They will apply their knowledge of complete circuits to make quiz cards and provide a solution to the score board Quest question.</p> <p>Working Scientifically, children will have the opportunity to choose to investigate altering the brightness of bulbs and the volume of a buzzer in different ways, possibly including changing the number and/or type of components, battery voltage, or the properties of the wires in the circuits. They will predict outcomes relating to the arrangement in electrical circuits and record their results.</p> <p>This unit builds on Year 4 Electricity.</p>				
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Geography						
History	Study of crime and punishment through the ages starting with emersion days and practical activites. Leading onto studies on: Roman period, Anglo-Saxon and Viking period, Medieval and Tudor period, early modern period Victorian period and to date. Visit from Magistrates to hold a 'mock trial.'	To start off theme- visit to Imperial War Museum Children explore how WW1 affected the preparations for war.				
Art	portraits	either continue with portraits or Henry Moore (war artist)				
DT		DT focus - healthy snack and making cakes. Decorating cakes.				
Music	Music Express Units World unit	Music Express units- TBC				
Computing	Purple Mash Scheme of Work- see NP					
PE	See PE team					
Games	Year 6 games					



RE	What do religious codes say about right and wrong? How do religious beliefs influence people's responses to moral issues?				
PSHEE	P4C- linked to crime and punishment- use of images and questions Big Book of Worries read and share Settling in activities in class/ Assembly as Year Group introduction to Citizenship jobs/ application letter writing				
Spanish	See MT planning from Jacinta				